

File Submission Guidelines— Fabric (Dye Sublimation) & Grand Format

We ask that you understand and adhere to these additional standards and concepts when submitting your files for fabric dye sublimation production:

Design/Art Files

1. Utilize vector art (bézier curve/line based art) when possible to allow for high quality scaling of your design if necessary.
2. Raster art (Photoshop or other pixel based art) files should be created to be 300 ppi or greater at 100% of final size.
3. Floors and Props—Art Setup
 - a. Please size your artwork to a scale of 1 inch equals 1 foot (1"=1')

Color—Pantone

1. Build your design files with Pantone spot color swatches to achieve the best match to that color. Do not convert the swatch to process color.
2. Digital printing only prints in process color. Pantone spot color is converted to its closest process color match available for the printing method used.
3. See "File Submission Guidelines—General" for Pantone swatch usage in your design file.

Color—Neon

1. Neon colors are available upon request. Please discuss neon color availability and application with your Graphcom Project Manager.

Bleed (Hem)

1. Include at least 0.5" (1/2 inch) bleed on all sides. Graphcom production will apply additional hem adjustment as needed per product.

Native Design Files for Production

1. We prefer receiving native design files for production including layered, unflattened Photoshop files.
2. When submitting native design files, please provide a full package with fonts and links.

Production Ready PDF

1. DO NOT include crop marks, bleed marks, registration marks, or color bars on production ready PDFs.
2. Use "High Quality Print" export Settings for the highest quality output.
3. DO NOT flatten transparency.